

Community, Continuing Education & Workforce Development

**ON-CAMPUS  
CONTINUING EDUCATION**

**EXPERIENCE A SUMMER  
LIKE NO OTHER**



# Summer

AGES  
6 - 13

**YOUTH PROGRAM 2022  
JULY 11 - AUGUST 19**

Coding • Video Gaming • STEM • Literacy  
Math • Fine Arts • Entrepreneurship  
Financial Literacy • Spanish  
Performing Arts • Phonics • Writing



303 University Ave., Newark, NJ  
Contact us: (973) 877-3079  
occe@essex.edu



## ABOUT THE PROGRAM

Essex County College's On-Campus Continuing Education Summer Youth Program has been in operation for over 20 years. We continually deliver quality, enriching programs in the latest trend of a Blended Learning Experience for grades 1–8, as of September. Our program offers a variety of interactive projects, activities and a learning experience giving youth the opportunity to build new skills and bond with friends, in-person and virtually, in a structured environment with our certified teachers.

Youth will have the opportunity to explore and develop self-interests through a variety of rigorous academic, skill building, and artistic enrichment classes offered for future growth and development. We have a wide selection of programs that include math, literacy, writing, phonics, video gaming, coding, fine and performing arts, fashion, sports, and STEM. Computers and recreational activities are also incorporated into the daily schedule.

Our indoor and outdoor activities play an integral part in the youth program. These unique experiences can encourage lifelong learning, enthusiasm and commitment to service, self-confidence, and a stronger sense of community among participants.

We have been fortunate to see many of our previous participants grow up and accomplish their goals by being successful students in high school and/or college. As a result, we believe that the **Summer Youth Program** is very beneficial in the lives of those who attend.



## JOIN US

Our summer's theme, **“Experience a Summer Like No Other”** introduces our Blended Learning Environment whereas we are providing virtual online and in-person classes.

We invite you to review our brochure and see all the amazing, enriching, and fun classes to choose from based on age and grades, allowing parents to select classes tailored to their child's needs and interests.

### BENEFITS

- ✓ Child Tax Credit
- ✓ Experienced Teaching Staff
- ✓ Preparation for the upcoming school year
- ✓ Breakfast & Lunch Served
- ✓ Financial Assistance
- ✓ 10% discount for two or more siblings

*"I am forever thankful for the wonderful, supportive learning environment ECC has provided for my kids. Small classes mean they get individual attention which produces better results in reading and in math." D.G.*

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fax (973) 877-3591

## PROGRAM INFORMATION

**TUITION** varies between virtual and in-person, but we have kept the cost at a modest level. We are providing a **FAMILY DISCOUNT** if you register two or more siblings in a family, you can save 10% for the second child and any additional sibling. There is also **FINANCIAL ASSISTANCE** available for income qualifying families.

### MEALS

Monday – Thursday, Breakfast/Lunch will be provided to participants enrolled in the program via the Bureau of Child & Nutrition Services/Summer Food Service Program. A monthly menu will be provided. **Important: Youth should bring their own meals if they will not be eating what is on the menu due to food allergies or any other reason. Food allergies should be noted on the Health History/Medical Form.** Currently we do not have a Dining Service Company on site thus the cafeteria is not open for business.

### T-SHIRTS

Summer program t-shirts will be provided. Extra shirts can be purchased for an additional \$10.00.

### FIELD TRIPS

Every Friday from **8:30am - 4:00pm**, youth will board an air-conditioned bus, chaperoned by their teachers and staff, for a day of educational and fun activities. **NOTE:** during the summer months, the College is closed on Fridays; **Breakfast/lunch is not available. Parents MUST provide youth with a bagged lunch. A \$10 late fee will be charged if your child is not picked up by 4pm.**

### BEFORE-CARE

Will be available from **7:30 – 8:15am** for an additional fee of \$15 per week with advance notice and \$10.00 per day without notice. Location will be announced prior to the start of the program.

### AFTER-CARE

Will be available from **4:15 – 5:30pm** for an additional fee of \$25 per week with advance notice and \$10.00 per day without notice. In addition, there will be a \$10.00 charge for any participant not picked up by 5:30pm. **\*Advance notice is required at the time of registration or at least one week prior to the week that is needed.**

### SUPPLIES (Material Fees)

Participants will be required to bring basic supplies such as personal hand sanitizer, tissue, a notebook, pen, pencil, etc. Details will be provided at-a-later-date. In addition, there are countless materials and supplies that the department provides which are utilized to aid in the instruction for the various programs. Therefore, in addition to tuition, we charge a nominal fee to offset some of these costs.

### DROP-OFF

If not enrolled in Before-Care, drop-off time is by 8:15am for Breakfast. If not having breakfast, drop-off time is by 8:45am, in the Cafeteria, 2<sup>nd</sup> floor. **PLEASE DO NOT BRING ANY** students to the office unless it is after 9:00am.

### PICK-UP

Students must be picked up during dismissal time, 4:00pm from their classroom unless enrolled in After-Care. Parents will receive detailed information regarding pick-up locations once the program begins.

If your child needs to be picked up early, **you must** contact the office in advance and pick them up from the office. Program schedules rotate throughout the day; therefore, participants will not be at the regular dismissal location until 4pm. Therefore, it is necessary to contact the office in advance, so you are not waiting.

### SAFETY MEASURES/PROTOCOL

The health and safety of participants and staff is our number one priority. We are following College, CDC, and Board of Health safety guidelines and precautions to continue to provide a safe environment and a rewarding summer experience. At this time, Essex County College will not require a mask/face covering (optional) or proof of vaccination for COVID-19 but reserves the right to reinstate measures needed to maintain a safe environment in which to work and learn. The College strongly recommends that employees and students stay up to date with their COVID-19 vaccinations.

## TWO-WEEK CLASSES: IN-PERSON

*(Tuition & Fees are per session)*

**Tuition: \$380.00 • Fees \$25.00**

**Session I: July 11 – July 22 • Session II: July 25 – August 5 • Session III: August 8 – August 19**

### **Basketball • Ages 7 – 13**

**Session I: Ages 7 – 9 • Session II: Ages 10-13**

**There's no "I" in Team!** This program invites boys and girls at all levels to demonstrate and enhance the fundamentals of basketball. The goal is to develop basic sport skills, instill good sportsmanship and self-discipline to become the best player possible.



### **Black Rocket • Ages 8 – 13**

Black Rocket classes are combined to provide an overall experience for both coding, programming, and digital arts. ***This program is offered in conjunction with Black Rocket. Recreational activities are included.***

**For full class descriptions see pages 7.**

#### **Session I:**

**Week 1:** Make Your First 3D Video Game

**Week 2:** Code Your Own Adventure! Interactive Storytelling

#### **Session II:**

**Week 1:** Minecraft Redstone Engineers

**Week 2:** Rocket Kart Racers: Design A Mario Kart Style Game

#### **Session III:**

**Week 1:** YouTube® Content Creators

**Week 2:** ROBLOX® Makers



### **Bricks 4Kidz® • Grades 1 - 5**

BRICKS 4 KIDZ® offers a fresh and fun way for your child to spend the summer! Youth will have a blast using LEGO® Bricks to naturally practice methods of engineering through hands-on building; they also engage their imaginations and boundless creativity. ***This program is offered in conjunction with Bricks 4Kidz®. Computer and recreational activities are included.***

**For full class descriptions see page 8.**

#### **Session I: Grades 3 – 5**

**Week 1:** Cruisin' The Jungle

**Week 2:** Game On

#### **Session II: Grades 1 – 2**

**Week 1:** Journey Around the World

**Week 2:** World of Imagination

#### **Session I: Grades 3 – 5**

**Week 1:** It's a Wild Life!

**Week 2:** Brick Royale

### **Camp Discovery • Grade 1 (as of September)**

**Session I: Grade 1 • Session III: Grade 1**

This two-week program will give children preparing for first grade an academic foundation as they discover the joys of learning. Phonics, reading/writing, math, science, and penmanship will be introduced along with creative arts, computers, and recreation.

### **Circuits/Robotics & Engineering 101 • Grades 3 - 6**

**Session I: Grades 3 – 6**

This program youth will start with the basics of circuitry, all the way to working on their own robot build for the week and much more in between, robotics enthusiasts will love this technology. In addition, youth will be inventing and creating toys and other fun structures. The take-homes are fantastic from balloon cars to catapults and much more! ***This program is being offered in conjunction with STEAM to-go.***



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### Educational Program • GRADES 2 – 6 (as of September)

Session I: Grades 2-3 • Session II: Grades 4-5

Session III: Grades 5-6

This program offers two weeks of academic enrichment for students entering the second through sixth grades in September. Program design is based on the premise that learning can be fun. The curriculum entails literacy, writing, math, penmanship, computers, recreation, and creative arts.



### Educational Program • GRADES 7 – 8 (as of September)

Session I: Grades 7 – 8 • Session III: Grades 7 – 8

This two-week program is designed for seventh and eighth graders to provide a balanced program which encompasses literacy & writing, mathematics & pre-algebra, study skills & test preparation. **Computer and recreational activities are included.**

### Express Yourself • Ages 8 – 13

ALL Sessions: I, II & III

This program offers two weeks of dance and acting for students with an interest in theatrical expression. Instruction will consist of dance classes in ballet and modern musical theater jazz, along with fundamentals in acting and script reading. Participants will see the dance and drama come to life as they display their talent in a final performance at the end of each two-week session. **Comfortable clothes required.**

### Young Fashion Designers: Ages 8 – 13

Session II: Ages 11 - 13 • Session III: Ages 8 – 10

Learn to make the perfect outfit! In this hands-on class, youth will explore the basics and different techniques of fashion design, sketching, pattern making and sewing to create clothing and accessories (including jewelry making). Youth will be guided along their fashion journey learning the design process from beginning to end, to create their amazing outfit and modeling it at the end of each session. **Computer and recreational activities are included.**

### Geology & Earth Exploration • Grades 3 - 6

Session III: Grades 3 – 6

Environmental science is the key to this two-week program! Youth will explore all aspects of the earth around us, from weather to plants to creatures! In addition, youth will explore paleontology, geology, archaeology, and the Jurassic era as youth uncover hidden gems, fossils, and dinosaur bones. Can you dig it? Join us! **This program is being offered in conjunction with STEAM to-go.**

### It's a Dance Thing! • Ages 8 – 13

Session I: Ages 8 – 13 • Session III: Ages 8 – 13

While having fun dancing to kid-friendly music, this class is great for youth who like to bust a move! It teaches rhythm, coordination, and balance through specially choreographed Hip-Hop, Afro-Beats and creative movement routines. Daily routines include a full body workout to create a stronger body, promote heart healthy exercise, increase flexibility and fine-tuning techniques. **Comfortable/flexible clothing is required.**

### Ocean Explorers & Space Odyssey • Grades 3 - 6

Session II: Grades 3 – 6

Starting at the lowest point, as young marine biologists, youth will explore all things ocean, from the deep dark layers of the ocean to what lives in it and how to navigate it. At the highest point, youth look at the life aboard the International Space Station (ISS) to learn about propulsion, friction, force, simple machines, and gravity. They will also explore the earth, moon, stars, and planets! **This program is being offered in conjunction with STEAM to-go.**

### STEM for Kids • Grades 2 – 6 (as of September)

Session I: Grades 4-5 • Session II: Grades 5-6

Session III: Grades 2-3

Students will have an opportunity to work on exciting projects that will ignite their curiosity. This class builds critical thinking and practical life skills, encouraging kids to get excited about Science, Technology, Engineering and Math (STEM). Students will learn about the engineering process as a means of solving many of today's environmental challenges, become a crime scene investigator, learn code, solve math problems, and much more. **Computer and recreational activities are included.**



*"I love the classes here. My teachers are great. We get to do a lot of fun hands-on projects in STEM. It doesn't feel even feel like I'm going to school!" S.V.*

## The Young Artist • Grades 1 – 3 (as of September)

### Session II: Grades 1-3

Creativity exists in everyone, and youth will explore their inner artistic abilities by recognizing their own style through imagination, interpretation, and perception. This interactive program emphasizes creativity and self-confidence while having fun by learning new ways to express artistically. It also features a variety of drawing lessons and themed art projects which will range in scope from uniquely designed journals to imaginative sculptures. Using watercolor resist, markers, and oil pastels are just a few of the drawing and painting mediums that will be used. **Computer and recreational activities are included.**

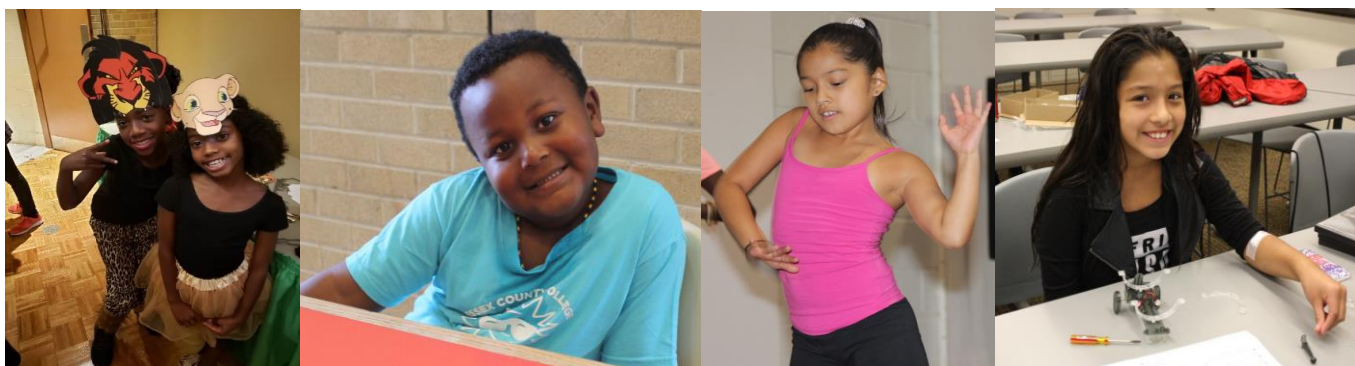
## Young Entrepreneurs • Grades 6– 8 (as of September)

### Calling all Youth Entrepreneurs!

#### Session II: Grades 6-8

This interactive course will provide the youth with the basic tools when planning their business adventure. For two weeks, they will learn how to design a business plan from start to implementation. If you have a passionate, hard-working, persistent, and resilient youth with a business idea, then this is for them. Topics will include financial planning, marketing, sales, branding, business etiquette, problem solving and more. **Computer and recreational activities are included.**

*Future*  
ENTREPRENEUR



## Partnerships

We often partner with companies to deliver programs of interest to the youth population, whereas they continue to learn and grow in innovative and fun ways. We have worked with STEAM to-go, Black Rocket and Bricks 4Kidz for over 15 years, the longevity and dedication speak volumes. Their instructional staff consists of qualified individuals who share common goals to provide your children with quality programs. Read their brief company bios and descriptions of the classes being offered this summer. Available sessions are on pages 4 – 6.



**STEAM to-go** has been running camp programs for the past 14 years and have worked with thousands of kids to create, problem solve and think outside the box, through various classes. We have partnered with them for the past 13 years to expose students to science, technology, engineering, mathematics, and art in an educational and creative way. As the world of science and art collide, youth have the chance to create their own canvas masterpieces, go on a STEM experimental adventure and learn to build, design, code, and program robots.

**Classes vary in subject area,  
see descriptions on pages 4 & 5 for:**

**Circuits/Robotics & Engineering 101 ♦ Geology & Earth  
Exploration ♦ Ocean Explorers & Space Odyssey ♦  
The Young Artist**



**let's go full STEAM ahead**

**Black Rocket** has twenty years of experience designing courses in the S.T.E.A.M fields. Every program is powered by the child's innate imagination and designed to bring their ideas to life in a fun, hands-on learning environment. We have partnered with Black Rocket for over 10 years to deliver educational and fun classes designed to mirror real-life experiences and the collaborative nature of the design process. Students will work in pairs or teams for in-room programs.

### **Code Your Own Adventure! Interactive Storytelling**

Watch as the characters in your imagination come to life in this unique course that blends classic storytelling with animation techniques and coding. Start with a concept, design the characters, and choose not just one ending, but many! Learn how to create your own text-based adventure games with variables, conditional logic, images, HTML, CSS, and Twine scripting syntax. **Student projects will be available on a password protected Black Rocket website to share with friends and family.**

### **Make Your First 3D Video Game!**

In this Black Rocket classic, you will go well beyond the limitations of the traditional 2D game design classes and create an immersive 3D world. Students will learn the physics behind 3D games, explore beginner event scripting, level design, controlling the flow of gameplay, and storytelling. **Student projects will be available on a password protected Black Rocket website to share with friends and family.**

### **Minecraft® Redstone Engineers**

Take the next step beyond simply "playing" Minecraft and become a true Redstone engineer. Expand your Redstone knowledge by constructing your own carnival with a variety of mini-games, roller coasters, and attractions powered by Redstone. Learn how to use Command and Structure blocks to incorporate them into your builds. Activate your skills and take your Minecraft structures to the next level! **Students must own a Java version of Minecraft to take the class.** Tablet, phone, and game console versions of Minecraft are not compatible.



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### **ROBLOX® Makers**

Unlock the power of ROBLOX® Studio, the world creation tool used by real-world ROBLOX® developers! Learn how to build 3D models and create an adventure in your ROBLOX® world. Bring characters to life with unique animations you design. **Student-created projects will be available on a password protected Black Rocket website to share with friends and family.**



### **Rocket Kart Racers: Design A Mario Kart® Style Game**

On your marks, get set, create! Blast off in making your first 3D Mario Kart® and Crash Team Racing® style game! Design your own tracks and customize your karts and characters. Using a professional 3D game development software, students will combine their creations into their own kart racing game that they can play with friends and family at home. Students can participate in eSports League races against other schools across the country with a chance to have their tracks featured in the Black Rocket master build of the game! **Student projects will be available on a password protected Black Rocket website to share with friends and family.**

### **YouTube® Content Creators**

Find your voice and leave your mark on the world! Whether you are six or sixty, it's time to start a career as the next YouTube star. Explore the variety of content and personalities that exist on YouTube and how to find your own niche. Learn the Dos and Don'ts of the platform and how to practice good digital citizenship. Develop your on-camera presence, your own channel branding, and professional editing skills. Take home a plan for launching your own channel with the content created in class! **Student projects will be available on a password protected Black Rocket website to share with friends and family.**



**Bricks 4Kidz®** has been providing S.T.E.M. enrichment education for the past 10 years. We have partnered with them for the past 7 years to expose students to science, technology, engineering, mathematics (STEM) and architecture in an educational and entertaining environment; fostering their interest in the field. Bricks 4Kidz® states, "We learn, we build, and we play with LEGO® bricks, gears, motors, remote controls, digital cameras, animation and programming software as the hands-on teaching tools."



### **Brick Royale**

Skydive down from a flying bus into a world of brick building! Imagine living in this brick world for a Fortnite and working on a fun mission. Youth will love building popular game characters, llamas and motorized character models that really dance! This fun program focuses character and motorized builds, navigating, games, crafting, and teamwork.

### **Game On**

For kids today, it's all about the world of online video games and apps. In this interactive summer program, participants will use LEGO® Bricks to create and build different characters from their favorite video games. Themes such as Super Mario Bros, Roblox, Beyblades, Pokémon, and Minecraft come to life through the use of our robots, mosaics, and 3D art, all made out of LEGO® Bricks. Don't forget the classic Nintendo and SEGA themes such as Zelda, Duck Hunt, Pacman, and Sonic the Hedgehog! Each day will be a new adventure as the virtual and LEGO® worlds combine!

### **Cruisin' the Jungle**

Come explore the jungle using LEGO® Bricks! During this adventure down the Amazon River, participants will hop in the Jungle Boat Cruiser to search for the secret Tree of Life. On the way, they will encounter all the wonders, dangers, and surprises the wild jungle has to offer! Youth will have to navigate around the chomping crocodiles of the river, sneak past the indigenous tribes protecting hidden treasures, and make friends with the animals of the jungle like gorillas, elephants, and much more! So, pack your adventure bags and treasure maps, and get ready to explore this summer Cruisin' the Jungle!

### **It's a Wild Life!!**

If you're fascinated by the weird but true, wild, and wacky, gross, and yucky, then this is the camp for you! Spend the week discovering the zany biology of our animal friends. Youth will explore fascinating facts about the animal kingdom, focusing on a "creature of the day", building an animal model, and filling their very own "Animal Grossology" booklet with crazy and cool facts learned, complete with a picture of each model, to become a certified Bricks 4Kidz® Grossologist.

### **Journey Around the World**

Pack your LEGO® bags for a vacation to tour the world on an adventure of a lifetime as we explore the history and culture of the continents. This weeklong trip will take us from Washington, D.C. to Europe, Africa, and Asia. We'll build familiar landmarks, famous emblems and discover some not so familiar fact about each location.

### **World of Imagination**

Get excited for a World of Imagination! At Bricks 4Kidz, join the adventure as we dive into the world of Disney, beginning with classics such as Mickey and Minnie. Do you want to build a snowman? How about an adventure under the sea? LEGO® Bricks come to life as we travel through Disney's most popular characters and themes. Spark your imagination as we build your Disney inspired favorites!





## DAILY SUMMER SCHEDULE

**Monday – Thursday (July 11 – August 18)**

7:30 - 8:15am Before Care (add'l. fees apply)

**8:15 - 8:50am Arrival/Breakfast**

9:00 - 12:00pm Instruction\*

12:10 - 12:50pm Lunch

1:00 - 4:00pm Instruction\*

**4:05 - 4:15pm Dismissal**

4:15 - 5:30pm After Care (add'l. fees apply)

**\*Instruction includes subject specific content, recreation, creative arts, and computers\***

**FRIDAY (July 15, 22, July 29, August 5, 12 & 19)**

8:30am - 4:00pm Field Trips

**\*College closed on Fridays, therefore NO BEFORE OR AFTER-CARE ON FRIDAYS**



## SESSIONS AT A GLANCE

## IN-PERSON

SESSION I 7/11 - 7/22/22	AGE/GRADE	SESSION II 7/25 - 8/5/22	AGE/GRADE	SESSION III 8/8 - 8/19/22	AGE/GRADE
Basketball	Ages 7-9	Basketball	Ages 10-13	Black Rocket	Ages 8-13
Black Rocket	Ages 8-13	Black Rocket	Ages 8-13	Bricks 4Kidz®	Grades 3-5
Bricks 4Kidz®	Grades 3- 5	Bricks 4Kidz®	Grades 1-2	Camp Discovery	Grade 1
Camp Discovery	Grade 1	Education Program	Grades 4-5	Education Program	Grades 5-6
Circuits/Robotics	Grades 3 - 6	Express Yourself	Ages 8-13	Education Program	Grades 7-8
Education Program	Grades 2-3	Fashion Designers	Ages 11-13	Express Yourself	Ages 8-13
Education Program	Grades 7-8	Ocean/Space Odyssey	Grades 3-6	Fashion Designers	Ages 8-10
Express Yourself	Ages 8-13	STEM	Grades 5-6	Geology/Earth	Grades 3-6
It's a Dance Thing	Ages 8-13	Young Artist	Grades 1-3	It's a Dance Thing	Ages 8-13
STEM	Grades 4-5	Entrepreneur	Grades 6-8	STEM	Grades 2-3

## TWO-WEEK CLASSES: VIRTUAL ONLINE

July 11– August 19 • 9:00am – 4:15pm

Monday – Thursday: Instruction; Friday: Field Trips

Session I: July 11 – July 22 • Session II: July 25 – August 5 • Session III: August 8 – August 19

\$100  
per class

Instruction will be provided via Zoom and assignments posted in Google Classroom therefore a Gmail address is REQUIRED to access the information. A computer with camera access is highly recommended for youth to receive the maximum benefit of virtual days. Classes will be held Monday – Thursday and on Fridays, youth will have the opportunity to join us on our Field Trips, at an additional cost. **Advanced sign-up is required one week prior to the trip they will be attending.**

### Literacy Explorers • Grades 1 – 6

9:00am – 10:30am

This course is designed to foster reading appreciation skills among participants and stress the enjoyment that can result from any reading style. Youth will develop literal, interpretive and evaluative skills through book reports, projects and computer activities. This program includes instruction in reading, writing, and critiquing literary styles.

### Creative Writing • Grades 5 – 8

10:40am – 12:10pm

This course is designed to allow students to have fun exploring various genres of writing, to improve writing and composition skills. Students will be inspired to develop original pieces especially in the areas of haiku and spoken word which can be transferred to rap beats. Students will write an autobiography as a means of building self-confidence and family pride.

### Making Math Matter • Grades 1 – 6

10:40am – 12:10pm

Learning math has never been so much fun! Youth will become math detectives as they acquire a firm command of math skills. They will be challenged with a variety of situations that can only be solved by utilizing problem solving strategies. These fun activities include the use of manipulative math games, creative arts projects, and computers. Students will review and reinforce the four basic mathematical operations.

### CSI Algebra • Grades 7 & 8

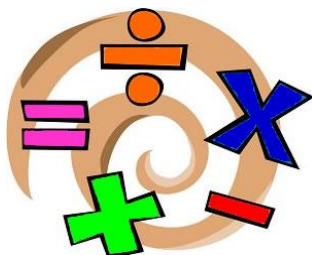
1:00pm – 2:30pm

Students will act as Algebra Detectives by locating suspects to find stolen artifacts, while reinforcing algebraic concepts of using real numbers, irrational numbers, solving equations and cryptic messages.

### Spanish for Youth • Ages 6 – 11

2:45pm – 4:15pm

This course is designed to allow students to acquire and proficiently use new vocabulary and phrases in Spanish. Exercises will use a variety of techniques including vocabulary introduction, verbal pronunciation exercises, reading exercises and writing exercises.



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fax (973) 877-3591

# REGISTRATION INFORMATION

## REGISTRATION PROCESS

Complete registration form on page 12.

- **Phone-In:** (973) 877-3079. Have credit card information handy.
- **Walk-In:** Mon-Fri; 9:00am – 4:00pm (until June 24; see Summer Hours below)

### 24-hour registration via email or fax

- **Email to:** [occe@essex.edu](mailto:occe@essex.edu) **OR**
- **Fax to:** (973) 877-3591. You will be contacted for payment **OR** you can call (973) 877-3079 to register with payment.
- We accept Visa, Mastercard, Discover, and AMEX

\*\*Once your registration and payment are processed, you are automatically enrolled. You will be notified if the class is canceled or if there is a change in the schedule.

## Register EARLY...Registration NOW

**Due to limited class size**, register your child(ren) early to secure a spot.

- Register by **Thursday before the class begins**. This assures technology requirements and materials are in place by the first day of class.
- Additional classes can be added on a space available basis.

## DEPOSIT

1<sup>st</sup> payment: **1/3 of total tuition. Before and After-Care payments are not included in the 1/3 deposit (payments must be made at least one week in advance of the week needed).**

## PAYMENT PLAN

Contact department for details. Full payments are due prior to the start of each session. Late registrations are accepted with full payments.

***Youth registration will be in jeopardy, and they will not be allowed to participate in the summer program if payments are not received.***

## CANCELLATIONS

Any course is subject to cancellation due to low enrollment or an unforeseen emergency. You will be notified of any cancellations by the department and provided with alternative options.

***"I enjoy coming to ECC in the summer because you can be in different classes you may not be able to take in regular school. We also get time to play and even get to go on trips". I.V.***

## WITHDRAWAL/REFUNDS

Full refunds are granted for courses cancelled by the department. For parent withdrawal, **there will be a \$25.00 cancellation fee** and the following policy applies:

- Withdrawal prior to second class meeting, 100% of tuition, minus \$25 cancellation fee.
- Withdrawal prior to third class meeting, 50% of tuition, minus \$25 cancellation fee.

## TECHNOLOGY REQUIREMENTS: VIRTUAL ONLY

Virtual classes will be taught via Zoom and Google Classroom. Parents will need to have a Gmail account for youth or create a separate one for them to access assignments daily. In addition, the following is **required**:

- Laptop, Computer or Tablet **ONLY**
- **NO PHONES**
- **Internet access**

## IMPORTANT DOCUMENTS

The following documents will be made available after registration and must be **submitted prior to the start of the program**:

- Health History/Medical Release
- Student Conduct Agreement\*
- Authorized Pick-up List
- Media Release Form\*\*
- Field Trip Authorization
- Before and After-Care Registration Form

\*ALL students (in-person and virtual) are expected to display proper conduct.

\*\* Parents may be asked to provide pictures of youth in their virtual environment for future promotional materials.

### GENERAL OFFICE HOURS

Monday - Friday  
9:00am – 4:00pm

### SUMMER OFFICE HOURS

July 5 – August 18  
Mon. – Thurs. 9:00am – 5:30pm

**COLLEGE CLOSED June 27 – July 4  
and the following Fridays:  
July 8, 15, 22, 29, August 5, 12, & 19**

On-Campus Continuing Education  
303 University Avenue, Newark, NJ  
Room 3290, Yellow Area

**SUMMER YOUTH PROGRAM  
 REGISTRATION FORM**

- 
- Folder
- 
- 
- Mailing List
- 
- 
- PFP
- 
- 
- Agency

 NEW     RETURNING     FEMALE     MALE

Youth Name (last, first)		Youth Gmail (required for Virtual Only)	
Address:		Apt#:	City:      State/Zip:
Birthdate	Age	Grade (as of Sept.)	Name of School
Parent/Guardian Name:		Contact Number:	
Parent Email Address (different from youth):			
Emergency Contact Person(s)		Telephone #'s	
1. _____		1. _____	
2. _____		2. _____	
<b>For Statistical Use – Ethnicity</b> <input type="checkbox"/> Black/African American <input type="checkbox"/> Asian/Pacific Islander <input type="checkbox"/> American/Indian/Alaskan <input type="checkbox"/> White <input type="checkbox"/> Hispanic <input type="checkbox"/> Other _____		<b>T-Shirt Size – CHECK ONE</b> <b>Youth Size</b> <input type="checkbox"/> 6-8 <input type="checkbox"/> 8-10 <input type="checkbox"/> 10-12 <input type="checkbox"/> 14-16 <b>Adult Size</b> <input type="checkbox"/> S <input type="checkbox"/> M <input type="checkbox"/> L <input type="checkbox"/> XL <i>*One t-shirt included/additional \$10</i>	
COURSE	SESSION	DATES	TUITION
			\$ _____
			\$ _____
			\$ _____
			\$ _____

**OFFICE USE ONLY**

**Required Deposit:**

1/3 of Tuition    \$ \_\_\_\_\_

Fees                \$ \_\_\_\_\_

Total                \$ \_\_\_\_\_

Total Tuition    \$ \_\_\_\_\_

Fee                    \$ \_\_\_\_\_

10% Sibling Discount    \$ \_\_\_\_\_

Before Care        \$ \_\_\_\_\_

After Care            \$ \_\_\_\_\_

Total                \$ \_\_\_\_\_

Balance              \$ \_\_\_\_\_

**SIBLINGS:** \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

 \_\_\_\_\_  
 Parent/Guardian Signature

 \_\_\_\_\_  
 Date

 \_\_\_\_\_  
 Staff Initials